

2-1

Patterns and Inductive Reasoning

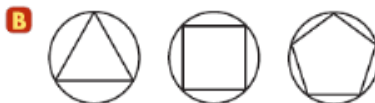
Inductive reasoning is reasoning based on patterns you observe.

**Problem 1** Finding and Using a Pattern

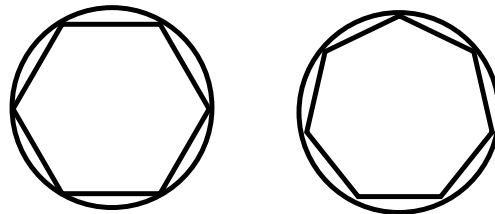
Look for a pattern. What are the next two terms in each sequence?

A 3, 9, 27, 81, ...
*3

243, 729



add a side to
the shape inside
the circle



a. 45, 40, 35, 30, ...
-5

25, 20

A **conjecture** is a conclusion you reach using inductive reasoning.



Problem 2 Using Inductive Reasoning

Look at the circles. What conjecture can you make about the number of regions 20 diameters form?



$$d \cdot 2 = r$$

d	1	2	3	...	20
r	2	4	6	...	40

20 diameters gives 40 regions


Problem 3 Collecting Information to Make a Conjecture

What conjecture can you make about the sum of the first 30 even numbers?

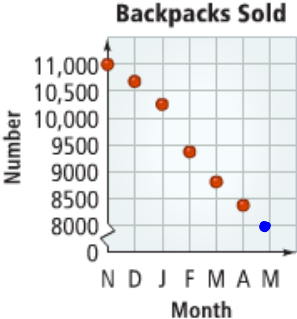
work	sum	# of terms
2	2	1 (2)
2+4	6	2 (3)
2+4+6	12	3 (4)
2+4+6+8	20	4 (5)
2+4+6+8+10	30	5 (6)
⋮		⋮
2+... .. +60	?	30 (31)
	930	



Problem 4 Making a Prediction



Sales Sales of backpacks at a nationwide company decreased over a period of six consecutive months. What conjecture can you make about the number of backpacks the company will sell in May?



8000
back packs

A counterexample is an example that shows that a conjecture is incorrect.



Problem 5 Finding a Counterexample

What is a counterexample for each conjecture?

- If a flower is red, it is a rose.
- One and only one plane exists through any three points.
- When you multiply a number by 3, the product is divisible by 6.

a. tulips, poppy

b. points can't be collinear

c. $3 \cdot 3 = 9$ $9 \div 6 = \cancel{1.5}$

$3 \cdot 1 = 3$ $3 \div 6$ ✓

$3 \cdot 9 = 27$

Name

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pg. 85-87 # 6-32 even

33-37

38-48 even

Notes 2.2

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